

Awards

Gold Cube, Art Director’s Club 2023
Awarded to the immersive site for *fossora*.

People’s Voice, Webby Awards 2023
Awarded to the immersive site for *fossora*.

World’s Best in-House Creative Agency, Art Director’s Club 2023
Presented to Squarespace’s brand team.

World’s Best-Designed Print Newspaper, Society for News Design 2022
Awarded to *The New York Times* print team.

TDK Award, The Design Kids 2020
Recognized as one of 30 top emerging design talents worldwide.

Exhibitions

Please be cautious! Collaborative ventures are always fraught with problems! Tate Britain, 2025

Between the Lines St. Louis Artist’s Guild, 2025

Speaking

Tools for Collaboration, Common Fields Convening 2021
Co-led a workshop exploring strategies for grassroots co-creation in the arts.

Circle Live: Design Trend Report 2023
Briefed a creative audience on emergent visual trends on the livestreamed show.

Writing

The Creative Independent 2022
ACOMPI on the Power of Building Something with Friends

The Creative Independent 2021
Worker-Owned Studio Partner & Partners on Building Tools for Better Worlds

Select Projects

Acuity Scheduling Rebrand and Relaunch, Squarespace 2023 – 2024
For Squarespace’s scheduling arm, designed an identity that responds dynamically to the passage of time, and launched the new visual voice with a global campaign.

Venn Diagramm 2022 – Ongoing
Co-founded and co-operate the experimental publishing initiative. Work for Venn Diagramm has appeared at Press Play and in New York Magazine.

fossora, Björk 2022
Built a lush, labyrinthine virtual environment for the Grammy-nominated album.

Print Design Refresh, The New York Times 2020 – 2022
Worked with the Directors of Print Design to codify the visual vocabulary of the print newspaper, introducing new storytelling tools and improving existing ones.

Experience

Independent Practice 2016 – present
Interdisciplinary work specializing in culturally and civically engaged projects of all scales. Clients include Kickstarter, Princeton University, and *The Baffler*.

Visual Designer, Squarespace 2022 – 2024
Versatile contributor to the brand design team, owning or co-owning identities, campaigns, collateral, digital interfaces, photoshoots, and artist collaborations.

Designer and Art Director, The New York Times 2020 – 2022
Worked on design and art direction for the newspaper, collaborating across the newsroom to build layouts and commission illustrations for print and digital usage.

Designer, The Creative Independent 2020 – 2022
Web design and special projects for The Creative Independent, a repository of advice for creative people. Continued freelance collaboration since 2022.

Practicum Researcher, The Guggenheim Museum 2020
Participant in the Guggenheim’s inaugural research practicum, focusing on social good, sustainability, and creative practice for grassroots change.

Education

MA in Visual Communications Royal College of Art, 2025
BFA in Communications Design Washington University, 2020

Software

Adobe Illustrator Figma
Adobe InDesign Glyphs
Adobe Photoshop VSCode
Adobe Lightroom Newsgate

Skills

Art direction Typography
Graphic design Visual Identity
Editorial layout Web design
Front-end code Writing